

LCSC Fall Tournament Rules

All games will be played in accordance with FIFA Laws, except as superseded by the rules of LCSC and these rules.

Please report your game scores to the canteen each night before leaving the soccer complex.

It is the responsibility of BOTH coaches to report game results. If no score is reported, the results will be scored as a 0 - 0 tie with NO points awarded.

A. POINTS SYSTEM - PRELIMINARY GAMES

Win: 6 points

Tie: 3 points

Loss: 0 points

Shutout: 1 point

Goals: 1 point for each goal scored up to 3

Example: A 3-0 win would be awarded 10 points, maximum possible per game.

B. FORFEITURE

1. A team that has forfeited a game may not be declared a bracket winner or otherwise advance.
2. Forfeits will be scored 3-0 with a resulting 10 points to the winner.

C. TIE-BREAKING PROCEDURE

NO OVERTIME TIE-BREAKING IN PRELIMINARY GAMES

1. There will be no overtime in group play.
2. If there is a tie based on points, the following rules will apply to break the tie and determine which team will progress. If the first rule can determine a winner, then the process is over. If the first rule fails, then the second is used and so on until a winner is determined.

Please Note:

The following misconducts will result in point deductions and can therefore affect the tournament points earned for the team:

1. **Red Cards (-2)**
2. **Coach Ejection (-3)**

Tie Breaking Rules in Order:

- a. Winner of head to head competition, not to be used for more than a 2-way tie.
- b. Fewest goals allowed in the tournament.
- c. Goal differential that is determined by subtracting the total goals allowed (but not to exceed 5 in any given match) from the total goals scored (not to exceed 5 in any given match).
- d. Shoot out with FIFA Penalty Kicks - field and time will be determined by Tournament Director.

RESOLVING TIES USING OVERTIME PLAY

3. In SEMI-FINAL and FINAL matches ONLY, overtime will be playing using the following rules.
 - a. After a five-minute rest, up to two five minute overtime periods may be played using the Golden Goal (Sudden Death) Rule. (first team that scores wins)
 - b. Captains will meet for a coin toss to determine choice of kick-off or goal to defend.
 - c. If the game remains tied after the first five-minute overtime period, teams will switch ends of the field and kick-off after a two-minute break. Substitutions may be made.
 - d. If the game is still tied after two overtime periods are completed, standard FIFA Shoot-out Rules apply.
Only players on the field at the end of the second overtime period will be allow to participate in the shoot-out.

D. SUBSTITUTIONS

1. After an injury.
2. At the time of a yellow card infraction, the carded player may be substituted (with the referee's consent).
3. **Under 10, 12, 15 and Under 18 games will be played with free substitution with approval of the Referee.**

NOTE: Since the tournament will attempt to stay on schedule, the referee shall take note of any obvious delays caused by a team during a substitution.

NOTES:

1. Referees will run a continuous clock.

2. Half-time intervals in all games will be 5 minutes.
3. Half-time intervals between overtime halves will be 2 minutes.
4. Tournament Director reserves the right to shorten matches to accommodate unanticipated delays. Coaches will be notified of any changes prior to the start of their match.
5. **CONDUCT** - Players ejected and/or coaches removed from a game (i.e. red card) are automatically banned from their team's tournament game. Players or coaches removed for fighting WILL NOT be allowed to return to the tournament. Coaches are responsible for the conduct of their spectators and may be carded for their spectators conduct. No persons are allowed behind the end lines. Remember, Red Cards and Coaches being ejected will adversely affect tournament points for the team. Please Note: Red Cards (-2 points)
Coaches Ejection (-3 points)
7. Spectators and Team Areas - Teams are to take the same side of the field, with all parents and spectators on the opposite side. Coaching areas extend from the 18-yard box to the half line of each team's respective half of the field.
8. Forfeits - Unless superseded by a ruling from the tournament director, or his appointed representative, there will be no grace period. Forfeit time is game time. The score will be recorded as a 3-0 game. (10 points awarded to the winning team)
9. TOURNAMENT INCLEMENT WEATHER POLICY
 - A. Every attempt will be made to have all matches played. Rescheduled games may be played at the discretion of the tournament director.
 - B. Games will continue during rainstorms.
 - C. Games will be suspended by the referee or tournament director in the event of:
 1. Lightening (as determined by referee or T.D.)
 2. Hail Storms (as determined by referee or T.D.)
 3. Unplayable field conditions (as determined by referee or T.D.)
 - D. Tournament director decisions are final and not subject to appeal. Rescheduling attempts will be made as quickly and fairly as possible, considering the referee and field availability and the normal progress of competition. As a final solution, it may be necessary to employ a coin toss to determine team's advancement to semi-final or final matches.
 - E. The safety of the players, referees, and spectators is the tournament's primary concern followed by fairness to the affected teams and orderly flow of competition.
 - F. GAMES SUSPENDED AT OR DURING THE FIRST HALF
 1. If one-half of the game is completed, the game is official and the score stands as is.
 2. If one-half cannot be completed prior to the start of the next scheduled game, then:
 - a. Game may be rescheduled at the end of the day.
 - b. Game may be rescheduled on a different night.
 - c. Game may be rescheduled Saturday or before the start of play on Sunday.

d. Game may be canceled and a coin toss performed. A win will be recorded as a 3-0 win and a loss as a 0-3 loss.

10. GENERAL

A. **All judgment decisions of the referee are final and binding.**

B. The tournament committee reserves the right to decide on all matters pertaining to the tournament and its judgment is final.

C. Awards for the top two teams shall be awarded immediately following the championship game(s).

11. PROTESTS - NO PROTESTS ARE ALLOWED

12. EQUAL REST -Every effort to provide scheduling that provides equal rest for each team will be a primary consideration.

However, the limited fields and weather conditions may prevent this from happening. In any event, the objective is to complete the tournament in the time allowed.

13. DIVISION ASSIGNMENTS - All divisions are categorized based on the information given about your team and upon the division director's knowledge of your team. The goal is to balance the competition as much as possible.

14. DESIGNATED HOME TEAM - Home team is listed first on tournament schedule.